

Galgotias College of Engineering & Technology Department Of Information Technology Innovation in Teaching Learning

Faculty Name: Ms. Deepika Gupta

Subject Name: Design and Analysis of Algorithm (RCS 502)

Approach: Learning by Role Play

| Innovation | Activity | Impact on Learning |
|--------------------|--|--|
| Role Play approach | Give Dijkstra Algorithm to find single source shortest path to 6 students to perform whereas other students will learn and evaluate his/her answer. | Student understood the approach very well and in easy way how greedy algorithm work to optimize solution |

| Group members Name | Roll No. | Role's Name |
|-----------------------|------------|----------------------|
| Avinash Anand | 1709713035 | Anchor |
| Chetna Yadav | 1709713041 | Manufacturer(Node 1) |
| Anushka Gupta | 1709713027 | Buyer(Node 2) |
| Moksh | 1709713062 | Friend(Node 3) |
| Jaskaran Singh Luthra | 1709713051 | Shopkeeper(Node 4) |
| Abhinav Sharma | 1709713005 | Delivery boy(Node 5) |





